

TOTALGOLF18

2026 RULES OF PLAY

All rules listed below are in effect for each TotalGolf18 events unless otherwise posted. Contact Event Coordinator for explanation of rules or questions regarding rules of play. All rules questions will be settled by the Event Coordinator.

- Depending on the golf course, all Tee Boxes used for the event will be set as listed below. Event Coordinator reserves the right to adjust tee box depending on local golf course conditions or any related health conditions that affect tee box played by a participant.
 - **Regular Men's Tee** will be set one tee box up from back tees.
 - **Senior Men's Tee** for participants age 60+ will be set two tee boxes up from back tees.
 - **Super-Senior Men's Tee** for participants age 70+ will be set three tee boxes up from back tees.
- Playing groups are expected to finish round in **4 hours 30 minutes**. If golf course staff require that playing group advance a hole to get back on time, each player in group will receive score of triple bogey for hole(s) missed.
- The maximum allowable score per hole is **triple bogey**. All players are required to post their score per hole. Adjusted Gross Scores will be entered for your Score Index based on the USGA's *Net Double Bogey* rule.
- **NEW** Putts deemed "**inside the putter grip**" (defined by the top end of the putter grip to the nearest bottom edge of the putter grip on a standard-length putter) may be given by another player in playing group. If not given, or putts outside given distance, must be holed out on the green. Failure to complete hole will result in score of triple bogey.
- **Lift, Clean and Place** will be "**Through The Green**" and in **Sand Bunkers** no more than one club length no closer to the hole. Ball must stay in same condition. Ball must be played as it lies in adjacent fairways. Event coordinator reserves the right to adjust to the general area ("FAIRWAY") depending on local course conditions.
- For a ball that has been identified by the playing group to come to rest in the tree line of the hole, participant may (1) play the ball as it lies without penalty stroke, or (2) under penalty of one stroke, LIFT, CLEAN and PLACE no more than two club lengths from the tree line no closer to the hole. Ball must be played as it lies in a hazard according to USGA rules before selecting (2). Ball must be played as it lies in adjacent rough or tree lines.
- Regardless of the situation, ball must be played as it lies in any hazard except when governed by course local rules of play. Player can move ball side to side to avoid dirt, rocks, roots, debris no closer to the hole.
- If playing group considers lies as GROUND UNDER REPAIR including bare spots, dirt, rocks, roots, debris or trash, player may drop one club length no closer to the hole without penalty. Ball must stay in same condition.
- Bad spots on the greens and old holes not healed are considered GROUND UNDER REPAIR. Player can move ball side to side to avoid, no closer to the hole. This does NOT mean spike marks or ball marks.
- All course maintenance equipment is considered GROUND UNDER REPAIR. A ball that contacts equipment may be replayed at discretion of player. If a ball as it lies is obstructed by maintenance equipment, player may drop one club length no closer to the hole without penalty. Ball must stay in same condition.
- One ball rule is NOT in effect for these events.
- All other USGA and local rules will apply. Play two balls if there is a question about the rules.
- Current revised Rules of Play dated 2/26/26.